COURSE CODE	BIRD 313
COURSE NAME	Theory and practice in modern warfare (Terrorism)

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Course Description & Objectives:

The history and developments in modern warfare, the strategies and concepts that have shaped modern strategic thinking; the changing nature of warfare and the impact of new weapons systems on strategy. Maritime, land and air strategy; defense and offence, and theories of deterrence;

Modern warfare

Modern warfare is warfare that is in notable contrast with previous military concepts, methods, and technology, emphasizing how combatants must modernize to preserve their battle worthiness. ^[1] As such, it is an evolving subject, seen differently in different times and places. In its narrowest sense, it is merely a synonym for *contemporary warfare*.

In its widest sense, it includes all warfare since the "gunpowder revolution" that marks the start of early modern warfare, but other landmark military developments have been used instead, including the emphasis of artillery marked by the Crimean War, the military reliance on railways beginning with the American Civil War, the launch of the first dreadnought in 1905, or the use of the machine gun, aircraft, tank, or radio in World War I.^[2] In other senses, it is tied to the introduction of total war, industrial warfare, mechanized warfare, nuclear warfare, ^[3] counterinsurgency, ^[4] or (more recently) the rise of asymmetric warfare also known as fourth-generation warfare. ^[5]

Types

Some argue that the changing forms of third generation warfare represents nothing more than an evolution of earlier technology. [6]

Aerial warfare

Aerial warfare is the use of military aircraft and other flying machines in warfare. Aerial warfare includes bombers attacking enemy concentrations or strategic targets; fighter aircraft battling for control of airspace; attack aircraft engaging in close air support against ground targets; naval aviation flying against sea and nearby land targets; gliders, helicopters and other aircraft to carry airborne forces such as paratroopers; aerial refueling tankers to extend operation time or range; and military transport aircraft to move cargo and personnel.

Asymmetric warfare

A military situation in which two belligerents of unequal strength interact and take advantage of their respective strengths and weaknesses. This interaction often involves strategies and tactics outside conventional warfare.

Biological warfare

Biological warfare, also known as germ warfare, is the use of any organism (bacteria, virus or other disease-causing organism) or toxin found in nature, as a weapon of war. It is meant to incapacitate or kill enemy combatants. It may also be defined as the employment of biological agents to produce casualties in man or animals and damage to plants or material; or defense against such employment. Biological warfare involves the intentional release of living pathogens either in their naturally occurring form, for example the diseased corpses of animals, or in the form of specific human-modified organisms.

Chemical warfare

Chemical warfare is warfare (associated military operations) using the toxic properties of chemical substances to incapacitate or kill enemy combatants. Chemical warfare nerve agents are potent anticholinesterase compounds deliberately formulated to induce debilitating effects or death during wartime hostilities. A key need for both community emergency preparedness, and restoration of military installations where agents have been processed and/or stored, is access to concise and timely information on agent characteristics and treatment, as well as health-based exposure guidelines derived in a clear manner by contemporary methods of data analysis.

Electronic warfare

Electronic warfare refers to mainly non-violent practices used chiefly to support other areas of warfare. The term was originally coined to encompass the interception and decoding of enemy radio communications, and the communications technologies and cryptography methods used to counter such interception, as well as jamming, radio stealth, and other related areas. Over the later years of the 20th century and early years of the 21st century, this has expanded to cover a wide range of areas: the use of, detection of and avoidance of detection by radar and sonar systems, computer hacking, etc.

Fourth generation warfare

Fourth generation warfare (4GW) is a concept defined by William S. Lind and expanded by Thomas X. Hammes, used to describe the decentralized nature of modern warfare. The simplest definition includes any war in which one of the major participants is not a state but rather a violent ideological network. Fourth Generation wars are characterized by a blurring of the lines between war and politics, combatants and civilians, conflicts and peace, battlefields and safety.

While this term is similar to terrorism and asymmetric warfare, it is much narrower. Classical insurgencies and the Indian Wars are examples of pre-modern wars, not 4GW. Fourth generation warfare usually has the insurgency group or non-state side trying to implement their own government or reestablish an old government over the one currently running the territory. The

blurring of lines between state and non-state is further complicated in a democracy by the power of the media.

Ground/land wafare

Ground warfare involves three types of combat units: infantry, armor, and artillery.

Infantry in modern times would consist of mechanized infantry and airborne forces. Usually having a type of rifle or sub-machine gun, an infantryman is the basic unit of an army.

Armored warfare in modern times involves a variety of armored fighting vehicles for the purpose of battle and support. Tanks or other armored vehicles (such as armored personnel carriers or tank destroyers) are slower, yet stronger hunks of metal. They are invulnerable to enemy machine gun fire but prone to rocket infantry, mines, and aircraft so are usually accompanied by infantry. In urban areas, because of smaller space, an armored vehicle is exposed to hidden enemy infantry but as the so-called "Thunder Run" at Baghdad in 2003 showed, armored vehicles can play a critical role in urban combat. In rural areas, an armored vehicle does not have to worry about hidden units though muddy and damp terrain that have always been a factor of weakness for tanks and vehicles.

Artillery in contemporary times is distinguished by its large caliber, firing an explosive shell or rocket, and being of such a size and weight as to require a specialized mount for firing and transport. Weapons covered by this term include the howitzer, cannon, mortar, and field gun (collectively called *cannon artillery*, *gun artillery* or *tube artillery*) and rocket artillery. The term "artillery" has traditionally not been used for projectiles with internal guidance systems, even though some artillery units employ surface-to-surface missiles. Recent advances in terminal guidance systems for small munitions has allowed large caliber shells to be fitted with precision guidance fuses, blurring this distinction.

Guerrilla warfare

Guerrilla warfare is defined as fighting by groups of irregular troops (guerrillas) within areas occupied by the enemy. When guerrillas obey the laws and customs of war, they are entitled, if captured, to be treated as ordinary prisoners of war; however, they are often treated by their captors as unlawful combatants and executed. The tactics of guerrilla warfare stress deception and ambush, as opposed to mass confrontation, and succeed best in an irregular, rugged terrain, and with a sympathetic populace, whom guerrillas often seek to win over or dominate by propaganda and reform. Guerrilla warfare has played a significant role in modern history, especially when waged by Communist liberation movements in Southeast Asia (most notably in the Vietnam War) and elsewhere.

Guerrilla fighters gravitate toward weapons which are easily accessible, low in technology, and low in cost. A typical arsenal of the modern guerrilla would include the AK-47, RPGs, and Improvised explosive devices. The guerrilla doctrines' main disadvantage is the inability to access more advanced equipment due to economic, influence, and accessibility issues. They must rely on small unit tactics involving hit and run. This situation leads to low intensity warfare,

asymmetrical warfare, and war amongst the people. The rules of Guerrilla warfare are to fight a little and then to retreat.

Informationised warfare

Intelligence and Propaganda

Propaganda is an ancient form of disinformation concerted with sending a set of messages aimed at influencing the opinions or behavior of large numbers of people. Instead of impartially providing information, propaganda in its most basic sense presents information in order to influence its audience. The most effective propaganda is often completely truthful, but some propaganda presents facts selectively to encourage a particular synthesis, or gives loaded messages in order to produce an emotional rather than rational response to the information presented. The desired result is a change of the cognitive narrative of the subject in the target audience.

Psychological warfare

Psychological warfare had its beginnings during the campaigns of Genghis Khan through the allowance of certain civilians of the nations, cities, and villages to flee said place, spreading terror and fear to neighboring principalities. Psychological actions have the primary purpose of influencing the opinions, emotions, attitudes, and behavior of hostile foreign groups in such a way as to support the achievement of national objectives.

Information warfare

Made possible by the widespread use of the electronic media during World War II, Information warfare is a kind of warfare where information and attacks on information and its system are used as a tool of warfare. Some examples of this type of warfare are electronic "sniffers" which disrupt international fund-transfer networks as well as the signals of television and radio stations. Jamming such signals can allow participants in the war to use the stations for a misinformation campaign.

Naval: Naval warfare and Modern naval tactics

Naval warfare takes place on the high seas (blue water navy). Usually, only large, powerful nations have competent blue water or deep water navies. Modern navies primarily use aircraft carriers, submarines, frigates, cruisers, and destroyers for combat. This provides a versatile array of attacks, capable of hitting ground targets, air targets, or other seafaring vessels. Most modern navies also have a large air support contingent, deployed from aircraft carriers [dubious - discuss]. In World War II, small craft (motor torpedo boats variously called PT boats, MTBs, MGBs, Schnellboote, or MAS-boats) fought near shore. This developed in the Vietnam War into riverine warfare (brown water navy), in intertidal and river areas. Irregular warfare makes this sort of combat more likely in the future.

Network-centric warfare

Network-centric warfare is essentially a new military doctrine made possible by the Information Age. Weapons platforms, sensors, and command and control centers are being connected through high-speed communication networks. The doctrine is related to the Revolution in Military Affairs debate.

The overall network which enables this strategy in the United States military is called the Global Information Grid.

New generation warfare

New generation warfare is a Russian military theory of unconventional warfare based on the Gerasimov doctrine which prioritizes the psychological and people-centered aspects over traditional military concerns, and emphasizes a phased approach of non-military influence such that armed conflict, if it arises, is much less costly in human or economic terms.

Nuclear warfare

Nuclear war is a type of warfare which relies on nuclear weapons. There are two types of warfare in this category. In a limited nuclear war, a small number of weapons are used in a tactical exchange aimed primarily at enemy combatants. In a full-scale nuclear war, large numbers of weapons are used in an attack aimed at entire countries. This type of warfare would target both combatants and non-combatants.

Space warfare

Space warfare is the hypothetical warfare that occurs outside the Earth's atmosphere. No wars have been fought here yet. The weapons would include orbital weaponry and space weapons. High value outer space targets would include satellites and weapon platforms. Notably no real weapons exist in space yet, though ground-to-space missiles have been successfully tested against target satellites. As of now, this is purely science fiction.

TERRORISM

Terrorism, the calculated use of violence to create a general climate of fear in a population and thereby to bring about a particular political objective. Terrorism has been practiced by political organizations with both rightist and leftist objectives, by nationalistic and religious groups, by revolutionaries, and even by state institutions such as armies, intelligence services, and police.

Definitions of terrorism

Definitions of terrorism are usually complex and controversial, and, because of the inherent ferocity and violence of terrorism, the term in its popular usage has developed an intense stigma. It was first coined in the 1790s to refer to the terror used during the French Revolution by the revolutionaries against their opponents. The Jacobin party of Maximilien Robespierre carried out

a Reign of Terror involving mass executions by the guillotine. Although terrorism in this usage implies an act of violence by a state against its domestic enemies, since the 20th century the term has been applied most frequently to violence aimed, either directly or indirectly, at governments in an effort to influence policy or topple an existing regime.

Terrorism is not legally defined in all jurisdictions; the statutes that do exist, however, generally share some common elements. Terrorism involves the use or threat of violence and seeks to create fear, not just within the direct victims but among a wide audience. The degree to which it relies on fear distinguishes terrorism from both conventional and guerrilla warfare. Although conventional military forces invariably engage in psychological warfare against the enemy, their principal means of victory is strength of arms. Similarly, guerrilla forces, which often rely on acts of terror and other forms of propaganda, aim at military victory and occasionally succeed (e.g., the Viet Cong in Vietnam and the Khmer Rouge in Cambodia). Terrorism proper is thus the calculated use of violence to generate fear, and thereby to achieve political goals, when direct military victory is not possible. This has led some social scientists to refer to guerrilla warfare as the "weapon of the weak" and terrorism as the "weapon of the weakest."

In order to attract and maintain the publicity necessary to generate widespread fear, terrorists must engage in increasingly dramatic, violent, and high-profile attacks. These have included hijackings, hostage takings, kidnappings, mass shootings, car bombings, and, frequently, suicide bombings. Although apparently random, the victims and locations of terrorist attacks often are carefully selected for their shock value. Schools, shopping centres, bus and train stations, and restaurants and nightclubs have been targeted both because they attract large crowds and because they are places with which members of the civilian population are familiar and in which they feel at ease. The goal of terrorism generally is to destroy the public's sense of security in the places most familiar to them. Major targets sometimes also include buildings or other locations that are important economic or political symbols, such as embassies or military installations. The hope of the terrorist is that the sense of terror these acts engender will induce the population to pressure political leaders toward a specific political end.

Some definitions treat all acts of terrorism, regardless of their political motivations, as simple criminal activity. For example, the U.S. Federal Bureau of Investigation (FBI) defines both international and domestic terrorism as involving "violent, criminal acts." The element of criminality, however, is problematic, because it does not distinguish among different political and legal systems and thus cannot account for cases in which violent attacks against a government may be legitimate. A frequently mentioned example is the African National Congress (ANC) of South Africa, which committed violent actions against that country's apartheid government but commanded broad sympathy throughout the world. Another example is the Resistance movement against the Nazi occupation of France during World War II.

Since the 20th century, ideology and political opportunism have led a number of countries to engage in international terrorism, often under the guise of supporting movements of national liberation. (Hence, it became a common saying that "One man's terrorist is another man's freedom fighter.") The distinction between terrorism and other forms of political violence became blurred—particularly as many guerrilla groups often employed terrorist tactics—and issues of jurisdiction and legality were similarly obscured.

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These problems have led some social scientists to adopt a definition of terrorism based not on criminality but on the fact that the victims of terrorist violence are most often innocent civilians. Even this definition is flexible, however, and on occasion it has been expanded to include various other factors, such as that terrorist acts are clandestine or surreptitious and that terrorist acts are intended to create an overwhelming sense of fear.

In the late 20th century, the term *ecoterrorism* was used to describe acts of environmental destruction committed in order to further a political goal or as an act of war, such as the burning of Kuwaiti oil wells by the Iraqi army during the Persian Gulf War. The term also was applied to certain environmentally benign though criminal acts, such as the spiking of lumber trees, intended to disrupt or prevent activities allegedly harmful to the environment.

Types of terrorism

Various attempts have been made to distinguish among types of terrorist activities. It is vital to bear in mind, however, that there are many kinds of terrorist movements, and no single theory can cover them all. Not only are the aims, members, beliefs, and resources of groups engaged in terrorism extremely diverse, but so are the political contexts of their campaigns. One popular typology identifies three broad classes of terrorism: revolutionary, subrevolutionary, and establishment. Although this typology has been criticized as inexhaustive, it provides a useful framework for understanding and evaluating terrorist activities.

Revolutionary terrorism is arguably the most common form. Practitioners of this type of terrorism seek the complete abolition of a political system and its replacement with new structures. Modern instances of such activity include campaigns by the Italian Red Brigades, the German Red Army Faction (Baader-Meinhof Gang), the Basque separatist group ETA, the Peruvian Shining Path (Sendero Luminoso), and ISIL (the Islamic State in Iraq and the Levant; also known as the Islamic State in Iraq and Syria [ISIS]). Subrevolutionary terrorism is rather less common. It is used not to overthrow an existing regime but to modify the existing sociopolitical structure. Since this modification is often accomplished through the threat of deposing the existing regime, subrevolutionary groups are somewhat more difficult to identify. An example can be seen in the ANC and its campaign to end apartheid in South Africa.

Establishment terrorism, often called state or state-sponsored terrorism, is employed by governments—or more often by factions within governments—against that government's citizens, against factions within the government, or against foreign governments or groups. This type of terrorism is very common but difficult to identify, mainly because the state's support is always clandestine. The Soviet Union and its allies allegedly engaged in widespread support of international terrorism during the Cold War; in the 1980s the United States supported rebel groups in Africa that allegedly engaged in acts of terrorism, such as UNITA (the National Union for the Total Independence of Angola); and various Muslim countries (e.g., Iran and Syria) purportedly provided logistical and financial aid to Islamic revolutionary groups engaged in campaigns against Israel, the United States, and some Muslim countries in the late 20th and early 21st centuries.

The military dictatorships in Brazil (1964–85), Chile (1973–90) and Argentina (1976–83) committed acts of state terrorism against their own populations. The violent police states of Joseph Stalin in the Soviet Union and Saddam Hussein in Iraq are examples of countries in which one organ of the government—often either the executive branch or the intelligence establishment—engaged in widespread terror against not only the population but also other organs of the government, including the military.

The persistent element of all forms of establishment terrorism, unlike that of nonstate terrorism, is that of secrecy. States invariably seek to disavow their active complicity in such acts, both to evade international censure and to avoid political and military retribution by those they target.

History

Terror has been practiced by state and nonstate actors throughout history and throughout the world. The ancient Greek historian Xenophon (c. 431–c. 350 bce) wrote of the effectiveness of psychological warfare against enemy populations. Roman emperors such as Tiberius (reigned 14–37 ce) and Caligula (reigned 37–41 ce) used banishment, expropriation of property, and execution as means to discourage opposition to their rule.

The most commonly cited example of early terror, however, is the activity of the Jewish Zealots, often known as the Sicarii (Hebrew: "Daggers"), who engaged in frequent violent attacks on fellow Hebrews suspected of collusion with the Roman authorities. Likewise, the use of terror was openly advocated by Robespierre during the French Revolution, and the Spanish Inquisition used arbitrary arrest, torture, and execution to punish what it viewed as religious heresy. After the American Civil War (1861–65), defiant Southerners formed the Ku Klux Klan to intimidate supporters of Reconstruction (1865–77) and the newly freed former slaves. In the latter half of the 19th century, terror was adopted in western Europe, Russia, and the United States by adherents of anarchism, who believed that the best way to effect revolutionary political and social change was to assassinate persons in positions of power. From 1865 to 1905 a number of kings, presidents, prime ministers, and other government officials were killed by anarchists' guns or bombs.

The 20th century witnessed great changes in the use and practice of terror. It became the hallmark of a number of political movements stretching from the extreme right to the extreme left of the political spectrum. Technological advances, such as automatic weapons and compact, electrically detonated explosives, gave terrorists a new mobility and lethality, and the growth of air travel provided new methods and opportunities. Terrorism was virtually an official policy in totalitarian states such as those of Nazi Germany under Adolf Hitler and the Soviet Union under Stalin. In these states arrest, imprisonment, torture, and execution were carried out without legal guidance or restraints to create a climate of fear and to encourage adherence to the national ideology and the declared economic, social, and political goals of the state.

Terror has been used by one or both sides in anticolonial conflicts (e.g., those between Ireland and the United Kingdom, between Algeria and France, and between Vietnam and France and the United States), in disputes between different national groups over possession of a contested homeland (e.g., that between Palestinians and Israelis), in conflicts between different religious

denominations (e.g., that between Roman Catholics and Protestants in Northern Ireland), and in internal conflicts between revolutionary forces and established governments (e.g., those within the successor states of the former Yugoslavia, Indonesia, the Philippines, Nicaragua, El Salvador, and Peru). In the late 20th and early 21st centuries some of the most extreme and destructive organizations that engaged in terrorism possessed a fundamentalist religious ideology (e.g., Hamas and al-Qaeda). Some groups, including the Liberation Tigers of Tamil Eelam and Hamas, adopted the tactic of suicide bombing, in which perpetrators would attempt to destroy an important economic, military, political, or symbolic target by detonating a bomb on their person. In the latter half of the 20th century the most prominent groups using terrorist tactics were the Red Army Faction, the Japanese Red Army, the Red Brigades, the Puerto Rican FALN, Fatah and other groups related to the Palestine Liberation Organization (PLO), the Shining Path, and the Liberation Tigers. The most prominent groups in the early 21st century were al-Qaeda, the Taliban insurgency in Afghanistan, and ISIL.

In the late 20th century the United States suffered several acts of terrorist violence by Puerto Rican nationalists (such as the FALN), antiabortion groups, and foreign-based organizations. The 1990s witnessed some of the deadliest attacks on American soil, including the bombing of the World Trade Center in New York City in 1993 and the Oklahoma City bombing two years later, which killed 168 people. In addition, there were several major terrorist attacks on U.S. government targets overseas, including military bases in Saudi Arabia (1996) and the U.S. embassies in Kenya and Tanzania (1998). In 2000 an explosion triggered by suicide bombers caused the deaths of 17 sailors aboard a U.S. naval ship, the USS *Cole*, in the Yemeni port of Aden.

The deadliest terrorist strikes to date were the September 11 attacks (2001), in which suicide terrorists associated with al-Qaeda hijacked four commercial airplanes, crashing two of them into the twin towers of the World Trade Center complex in New York City and the third into the Pentagon building near Washington, D.C.; the fourth plane crashed near Pittsburgh, Pennsylvania. The crashes destroyed much of the World Trade Center complex and a large portion of one side of the Pentagon and killed more than 3,000 people.

Terrorism appears to be an enduring feature of political life. Even prior to the September 11 attacks, there was widespread concern that terrorists might escalate their destructive power to vastly greater proportions by using weapons of mass destruction—including nuclear, biological, or chemical weapons—as did the Japanese doomsday cult AUM Shinrikyo, which released nerve gas into a Tokyo subway in 1995. These fears were intensified after September 11, when a number of letters contaminated with anthrax were delivered to political leaders and journalists in the United States, leading to several deaths. U.S. Pres. George W. Bush made a broad "war against terrorism" the centrepiece of U.S. foreign policy at the beginning of the 21st century.

War

War is an intense armed conflict between states, governments, societies, or paramilitary groups such as mercenaries, insurgents, and militias. It is generally characterized by extreme violence, aggression, destruction, and mortality, using regular or irregular military forces. Warfare refers to the common activities and characteristics of types of war, or of wars in general. Total war is warfare that is not restricted to purely legitimate military targets, and can result in massive civilian or other non-combatant suffering and casualties.

While some war studies scholars consider war a universal and ancestral aspect of human nature, others argue it is a result of specific socio-cultural, economic or ecological circumstances.

Etymology

The English word *war* derives from the 11th-century Old English words *wyrre* and *werre*, from Old French *werre* (also *guerre* as in modern French), in turn from the Frankish **werra*, ultimately deriving from the Proto-Germanic **werzō* 'mixture, confusion'. The word is related to the Old Saxon *werran*, Old High German *werran*, and the German *verwirren*, meaning "to confuse", "to perplex", and "to bring into confusion".

History

The earliest evidence of prehistoric warfare is a Mesolithic cemetery in Jebel Sahaba, which has been determined to be approximately 14,000 years old. About forty-five percent of the skeletons there displayed signs of violent death. Since the rise of the state some 5,000 years ago, military activity has occurred over much of the globe. The advent of gunpowder and the acceleration of technological advances led to modern warfare. According to Conway W. Henderson, "One source claims that 14,500 wars have taken place between 3500 BC and the late 20th century, costing 3.5 billion lives, leaving only 300 years of peace (Beer 1981: 20)." An unfavorable review of this estimate mentions the following regarding one of the proponents of this estimate: "In addition, perhaps feeling that the war casualties figure was improbably high, he changed 'approximately 3,640,000,000 human beings have been killed by war or the diseases produced by war' to 'approximately 1,240,000,000 human beings...&c.'" The lower figure is more plausible, but could still be on the high side considering that the 100 deadliest acts of mass violence between 480 BC and 2002 AD (wars and other man-made disasters with at least 300,000 and up to 66 million victims) claimed about 455 million human lives in total. Primitive warfare is estimated to have accounted for 15.1% of deaths and claimed 400 million victims. Added to the aforementioned figure of 1,240 million between 3500 BC and the late 20th century, this would mean a total of 1,640,000,000 people killed by war (including deaths from famine and disease caused by war) throughout the history and pre-history of mankind. For comparison, an estimated 1,680,000,000 people died from infectious diseases in the 20th century.

In *War Before Civilization*, Lawrence H. Keeley, a professor at the University of Illinois, says approximately 90–95% of known societies throughout history engaged in at least occasional warfare, and many fought constantly.

Keeley describes several styles of primitive combat such as small raids, large raids, and massacres. All of these forms of warfare were used by primitive societies, a finding supported by

other researchers. Keeley explains that early war raids were not well organized, as the participants did not have any formal training. Scarcity of resources meant defensive works were not a cost-effective way to protect the society against enemy raids.

William Rubinstein wrote "Pre-literate societies, even those organised in a relatively advanced way, were renowned for their studied cruelty...'archaeology yields evidence of prehistoric massacres more severe than any recounted in ethnography [i.e., after the coming of the Europeans]."

In Western Europe, since the late 18th century, more than 150 conflicts and about 600 battles have taken place. During the 20th century, war resulted in a dramatic intensification of the pace of social changes, and was a crucial catalyst for the emergence of the political Left as a force to be reckoned with.

In 1947, in view of the rapidly increasingly destructive consequences of modern warfare, and with a particular concern for the consequences and costs of the newly developed atom bomb, Albert Einstein famously stated, "I know not with what weapons World War III will be fought, but World War IV will be fought with sticks and stones."

Mao Zedong urged the socialist camp not to fear nuclear war with the United States since, even if "half of mankind died, the other half would remain while imperialism would be razed to the ground and the whole world would become socialist."

A distinctive feature of war since 1945 is the absence of wars between major powers—indeed the near absence of any traditional wars between established countries. The major exceptions were the Indo-Pakistani War of 1971, the Iran–Iraq War 1980–1988, and the Gulf War of 1990–91. Instead, combat has largely been a matter of civil wars and insurgencies.

The Human Security Report 2005 documented a significant decline in the number and severity of armed conflicts since the end of the Cold War in the early 1990s. However, the evidence examined in the 2008 edition of the Center for International Development and Conflict Management's "Peace and Conflict" study indicated the overall decline in conflicts had stalled.

Types of warfare

Soldiers of the Australian 4th Division equipped for chemical warfare in WWI, Ypres sector, 1917

- Asymmetric warfare is a conflict between belligerents of drastically different levels of military capability or size.
- Biological warfare, or germ warfare, is the use of weaponized biological toxins or infectious agents such as bacteria, viruses, and fungi.
- Chemical warfare involves the use of weaponized chemicals in combat. Poison gas as a chemical weapon was principally used during World War I, and resulted in over a million estimated casualties, including more than 100,000 civilians.

- Cold warfare is an intense international rivalry without direct military conflict, but with a sustained threat of it, including high levels of military preparations, expenditures, and development, and may involve active conflicts by indirect means, such as economic warfare, political warfare, covert operations, espionage, cyberwarfare, or proxy wars.
- Conventional warfare is declared war between states in which nuclear, biological, or chemical weapons are not used or see limited deployment.
- Cyberwarfare involves the actions by a nation-state or international organization to attack and attempt to damage another nation's information systems.
- Insurgency is a rebellion against authority, when those taking part in the rebellion are not recognized as belligerents (lawful combatants). An insurgency can be fought via counterinsurgency, and may also be opposed by measures to protect the population, and by political and economic actions of various kinds aimed at undermining the insurgents' claims against the incumbent regime.
- Information warfare is the application of destructive force on a large scale against information assets and systems, against the computers and networks that support the four critical infrastructures (the power grid, communications, financial, and transportation). [26]
- Nuclear warfare is warfare in which nuclear weapons are the primary, or a major, method of achieving capitulation.
- Total war is warfare by any means possible, disregarding the laws of war, placing no limits on legitimate military targets, using weapons and tactics resulting in significant civilian casualties, or demanding a war effort requiring significant sacrifices by the friendly civilian population.
- Unconventional warfare, the opposite of conventional warfare, is an attempt to achieve
 military victory through acquiescence, capitulation, or clandestine support for one side of
 an existing conflict.

Aims

Entities contemplating going to war and entities considering whether to end a war may formulate *war aims* as an evaluation/propaganda tool. War aims may stand as a proxy for national-military resolve.

Definition

Fried defines war aims as "the desired territorial, economic, military or other benefits expected following successful conclusion of a war".

Classification

Tangible/intangible aims:

- Tangible war aims may involve (for example) the acquisition of territory (as in the German goal of Lebensraum in the first half of the 20th century) or the recognition of economic concessions (as in the Anglo-Dutch Wars).
- Intangible war aims like the accumulation of credibility or reputation^[29] may have more tangible expression ("conquest restores prestige, annexation increases power"). [30]

Explicit/implicit aims:

- Explicit war aims may involve published policy decisions.
- Implicit war aims^[31] can take the form of minutes of discussion, memoranda and instructions.^[32]

Positive/negative aims:

- "Positive war aims" cover tangible outcomes.
- "Negative war aims" forestall or prevent undesired outcomes. [33]

War aims can change in the course of conflict and may eventually morph into "peace conditions" [34] – the minimal conditions under which a state may cease to wage a particular war.

Effects of war

Military and civilian casualties in recent human history

Throughout the course of human history, the average number of people dying from war has fluctuated relatively little, being about 1 to 10 people dying per 100,000. However, major wars over shorter periods have resulted in much higher casualty rates, with 100-200 casualties per 100,000 over a few years. While conventional wisdom holds that casualties have increased in recent times due to technological improvements in warfare, this is not generally true. For instance, the Thirty Years' War (1618–1648) had about the same number of casualties per capita as World War I, although it was higher during World War II (WWII). That said, overall the number of casualties from war has not significantly increased in recent times. Quite to the contrary, on a global scale the time since WWII has been unusually peaceful.

Largest by death toll

The deadliest war in history, in terms of the cumulative number of deaths since its start, is World War II, from 1939 to 1945, with 60–85 million deaths, followed by the Mongol conquests^[38] at up to 60 million. As concerns a belligerent's losses in proportion to its prewar population, the most destructive war in modern history may have been the Paraguayan War (see Paraguayan War casualties). In 2013 war resulted in 31,000 deaths, down from 72,000 deaths in 1990. In 2003, Richard Smalley identified war as the sixth biggest problem (of ten) facing humanity for the next fifty years. War usually results in significant deterioration of infrastructure and the ecosystem, a decrease in social spending, famine, large-scale emigration from the war zone, and often the mistreatment of prisoners of war or civilians. For instance, of the nine million people who were on the territory of the Byelorussian SSR in 1941, some 1.6 million were killed by the Germans in actions away from battlefields, including about 700,000 prisoners of war, 500,000 Jews, and 320,000 people counted as partisans (the vast majority of whom were unarmed civilians). Another byproduct of some wars is the prevalence of propaganda by some or all parties in the conflict, and increased revenues by weapons manufacturers.

Three of the ten most costly wars, in terms of loss of life, have been waged in the last century. These are the two World Wars, followed by the Second Sino-Japanese War (which is sometimes considered part of World War II, or as overlapping). Most of the others involved China or neighboring peoples. The death toll of World War II, being over 60 million, surpasses all other war-death-tolls.

Deaths (millions)	Date	War
60.7–84.6	1939–1945	World War II
60	13th century	Mongol Conquests
40	1850–1864	Taiping Rebellion
39	1914–1918	World War I
36	755–763	An Lushan Rebellion
25	1616–1662	Qing dynasty conquest of Ming dynasty
20	1937–1945	Second Sino-Japanese War
20	1370–1405	Conquests of Tamerlane
20.77	1862–1877	Dungan Revolt
5–9	1917–1922	Russian Civil War and Foreign Intervention

On military personnel

Military personnel subject to combat in war often suffer mental and physical injuries, including depression, posttraumatic stress disorder, disease, injury, and death.

In every war in which American soldiers have fought in, the chances of becoming a psychiatric casualty – of being debilitated for some period of time as a consequence of the stresses of military life – were greater than the chances of being killed by enemy fire.

— No More Heroes, Richard Gabriel

Swank and Marchand's World War II study found that after sixty days of continuous combat, 98% of all surviving military personnel will become psychiatric casualties. Psychiatric casualties manifest themselves in fatigue cases, confusional states, conversion hysteria, anxiety, obsessional and compulsive states, and character disorders.

One-tenth of mobilised American men were hospitalised for mental disturbances between 1942 and 1945, and after thirty-five days of uninterrupted combat, 98% of them manifested psychiatric disturbances in varying degrees.

— 14–18: Understanding the Great War, Stéphane Audoin-Rouzeau, Annette Becker

Additionally, it has been estimated anywhere from 18% to 54% of Vietnam war veterans suffered from posttraumatic stress disorder.

Based on 1860 census figures, 8% of all white American males aged 13 to 43 died in the American Civil War, including about 6% in the North and approximately 18% in the South. The war remains the deadliest conflict in American history, resulting in the deaths of 620,000 military personnel. United States military casualties of war since 1775 have totaled over two million. Of the 60 million European military personnel who were mobilized in World War I, 8 million were killed, 7 million were permanently disabled, and 15 million were seriously injured.

During Napoleon's retreat from Moscow, more French military personnel died of typhus than were killed by the Russians. Of the 450,000 soldiers who crossed the Neman on 25 June 1812, less than 40,000 returned. More military personnel were killed from 1500 to 1914 by typhus than from military action. In addition, if it were not for modern medical advances there would be thousands more dead from disease and infection. For instance, during the Seven Years' War, the Royal Navy reported it conscripted 184,899 sailors, of whom 133,708 (72%) died of disease or were 'missing'.

It is estimated that between 1985 and 1994, 378,000 people per year died due to war.

On civilians causalities

Most wars have resulted in significant loss of life, along with destruction of infrastructure and resources (which may lead to famine, disease, and death in the civilian population). During the Thirty Years' War in Europe, the population of the Holy Roman Empire was reduced by 15 to 40 percent. [69][70] Civilians in war zones may also be subject to war atrocities such as genocide, while survivors may suffer the psychological aftereffects of witnessing the destruction of war. War also results in lower quality of life and worse health outcomes. A medium-sized conflict with about 2,500 battle deaths reduces civilian life expectancy by one year and increases infant mortality by 10% and malnutrition by 3.3%. Additionally, about 1.8% of the population loses access to drinking water. [71]

Most estimates of World War II casualties indicate around 60 million people died, 40 million of whom were civilians.^[72] Deaths in the Soviet Union were around 27 million.^[73] Since a high proportion of those killed were young men who had not yet fathered any children, population growth in the postwar Soviet Union was much lower than it otherwise would have been.^[74]

Economic / Military Keynesianism

Once a war has ended, losing nations are sometimes required to pay war reparations to the victorious nations. In certain cases, land is ceded to the victorious nations. For example, the territory of Alsace-Lorraine has been traded between France and Germany on three different occasions.

Typically, war becomes intertwined with the economy and many wars are partially or entirely based on economic reasons. Some economists believe war can stimulate a country's economy (high government spending for World War II is often credited with bringing the U.S. out of the Great Depression by most Keynesian economists), but in many cases, such as the wars of Louis XIV, the Franco-Prussian War, and World War I, warfare primarily results in damage to the economy of the countries involved. For example, Russia's involvement in World War I took such a toll on the Russian economy that it almost collapsed and greatly contributed to the start of the Russian Revolution of 1917.

World War II

World War II was the most financially costly conflict in history; its belligerents cumulatively spent about a trillion U.S. dollars on the war effort (as adjusted to 1940 prices). The Great Depression of the 1930s ended as nations increased their production of war materials.

By the end of the war, 70% of European industrial infrastructure was destroyed. Property damage in the Soviet Union inflicted by the Axis invasion was estimated at a value of 679 billion rubles. The combined damage consisted of complete or partial destruction of 1,710 cities and towns, 70,000 villages/hamlets, 2,508 church buildings, 31,850 industrial establishments, 40,000 mi (64,374 km) of railroad, 4100 railroad stations, 40,000 hospitals, 84,000 schools, and 43,000 public libraries.

Theories of motivation

There are many theories about the motivations for war, but no consensus about which are most common. Carl von Clausewitz said, 'Every age has its own kind of war, its own limiting conditions, and its own peculiar preconceptions.'

Psychoanalytic

Dutch psychoanalyst Joost Meerloo held that, "War is often...a mass discharge of accumulated internal rage (where)...the inner fears of mankind are discharged in mass destruction."

Other psychoanalysts such as E.F.M. Durban and John Bowlby have argued human beings are inherently violent. This aggressiveness is fueled by displacement and projection where a person transfers his or her grievances into bias and hatred against other races, religions, nations or ideologies. By this theory, the nation state preserves order in the local society while creating an outlet for aggression through warfare.

The Italian psychoanalyst Franco Fornari, a follower of Melanie Klein, thought war was the paranoid or projective "elaboration" of mourning. Fornari thought war and violence develop out

of our "love need": our wish to preserve and defend the sacred object to which we are attached, namely our early mother and our fusion with her. For the adult, nations are the sacred objects that generate warfare. Fornari focused upon sacrifice as the essence of war: the astonishing willingness of human beings to die for their country, to give over their bodies to their nation.

Despite Fornari's theory that man's altruistic desire for self-sacrifice for a noble cause is a contributing factor towards war, few wars have originated from a desire for war among the general populace. Far more often the general population has been reluctantly drawn into war by its rulers. One psychological theory that looks at the leaders is advanced by Maurice Walsh. He argues the general populace is more neutral towards war and wars occur when leaders with a psychologically abnormal disregard for human life are placed into power. War is caused by leaders who seek war such as Napoleon and Hitler. Such leaders most often come to power in times of crisis when the populace opts for a decisive leader, who then leads the nation to war.

Naturally, the common people don't want war; neither in Russia nor in England nor in America, nor for that matter in Germany. That is understood. But, after all, it is the leaders of the country who determine the policy and it is always a simple matter to drag the people along, whether it is a democracy or a fascist dictatorship or a Parliament or a Communist dictatorship. ... the people can always be brought to the bidding of the leaders. That is easy. All you have to do is tell them they are being attacked and denounce the pacifists for lack of patriotism and exposing the country to danger. It works the same way in any country.

— Hermann Göring at the Nuremberg trials, 18 April 1946

Evolutionary: Prehistoric warfare

Several theories concern the evolutionary origins of warfare. There are two main schools: One sees organized warfare as emerging in or after the Mesolithic as a result of complex social organization and greater population density and competition over resources; the other sees human warfare as a more ancient practice derived from common animal tendencies, such as territoriality and sexual competition.

The latter school argues that since warlike behavior patterns are found in many primate species such as chimpanzees, as well as in many ant species, group conflict may be a general feature of animal social behavior. Some proponents of the idea argue that war, while innate, has been intensified greatly by developments of technology and social organization such as weaponry and states.

Psychologist and linguist Steven Pinker argued that war-related behaviors may have been naturally selected in the ancestral environment due to the benefits of victory. He also argued that in order to have credible deterrence against other groups (as well as on an individual level), it was important to have a reputation for retaliation, causing humans to develop instincts for revenge as well as for protecting a group's (or an individual's) reputation ("honor").

Crofoot and Wrangham have argued that warfare, if defined as group interactions in which "coalitions attempt to aggressively dominate or kill members of other groups", is a characteristic of most human societies. Those in which it has been lacking "tend to be societies that were politically dominated by their neighbors".

Ashley Montagu strongly denied universalistic instinctual arguments, arguing that social factors and childhood socialization are important in determining the nature and presence of warfare. Thus, he argues, warfare is not a universal human occurrence and appears to have been a historical invention, associated with certain types of human societies. Montagu's argument is supported by ethnographic research conducted in societies where the concept of aggression seems to be entirely absent, e.g. the Chewong and Semai of the Malay peninsula. Bobbi S. Low has observed correlation between warfare and education, noting societies where warfare is commonplace encourage their children to be more aggressive.

Economic: Resource war

War can be seen as a growth of economic competition in a competitive international system. In this view wars begin as a pursuit of markets for natural resources and for wealth. War has also been linked to economic development by economic historians and development economists studying state-building and fiscal capacity. While this theory has been applied to many conflicts, such counter arguments become less valid as the increasing mobility of capital and information level the distributions of wealth worldwide, or when considering that it is relative, not absolute, wealth differences that may fuel wars. There are those on the extreme right of the political spectrum who provide support, fascists in particular, by asserting a natural right of a strong nation to whatever the weak cannot hold by force. Some centrist, capitalist, world leaders, including Presidents of the United States and U.S. Generals, expressed support for an economic view of war.

Marxist: Marxist explanations of warfare

The Marxist theory of war is quasi-economic in that it states all modern wars are caused by competition for resources and markets between great (imperialist) powers, claiming these wars are a natural result of capitalism. Marxist economists Karl Kautsky, Rosa Luxemburg, Rudolf Hilferding and Vladimir Lenin theorized that imperialism was the result of capitalist countries needing new markets. Expansion of the means of production is only possible if there is a corresponding growth in consumer demand. Since the workers in a capitalist economy would be unable to fill the demand, producers must expand into non-capitalist markets to find consumers for their goods, hence driving imperialism. [102]

Demographic

Demographic theories can be grouped into two classes, Malthusian and youth bulge theories:

Malthusian

Malthusian theories see expanding population and scarce resources as a source of violent conflict.

Pope Urban II in 1095, on the eve of the First Crusade, advocating Crusade as a solution to European overpopulation, said:

For this land which you now inhabit, shut in on all sides by the sea and the mountain peaks, is too narrow for your large population; it scarcely furnishes food enough for its cultivators. Hence it is that you murder and devour one another, that you wage wars, and that many among you perish in civil strife. Let hatred, therefore, depart from among you; let your quarrels end. Enter upon the road to the Holy Sepulchre; wrest that land from a wicked race, and subject it to yourselves.

This is one of the earliest expressions of what has come to be called the Malthusian theory of war, in which wars are caused by expanding populations and limited resources. Thomas Malthus (1766–1834) wrote that populations always increase until they are limited by war, disease, or famine.

The violent herder–farmer conflicts in Nigeria, Mali, Sudan and other countries in the Sahel region have been exacerbated by land degradation and population growth.

Youth bulge

Median age by country. War reduces life expectancy. A youth bulge is evident for Africa, and to a lesser extent in some countries in West Asia, South Asia, Southeast Asia and Central America.

According to Heinsohn, who proposed youth bulge theory in its most generalized form, a youth bulge occurs when 30 to 40 percent of the males of a nation belong to the "fighting age" cohorts from 15 to 29 years of age. It will follow periods with total fertility rates as high as 4–8 children per woman with a 15–29-year delay.

Heinsohn saw both past "Christianist" European colonialism and imperialism, as well as today's Islamist civil unrest and terrorism as results of high birth rates producing youth bulges. Among prominent historical events that have been attributed to youth bulges are the role played by the historically large youth cohorts in the rebellion and revolution waves of early modern Europe, including the French Revolution of 1789, and the effect of economic depression upon the largest German youth cohorts ever in explaining the rise of Nazism in Germany in the 1930s. The 1994 Rwandan genocide has also been analyzed as following a massive youth bulge.

Youth bulge theory has been subjected to statistical analysis by the World Bank, Population Action International, and the Berlin Institute for Population and Development. Youth bulge theories have been criticized as leading to racial, gender and age discrimination.

Cultural

Geoffrey Parker argues that what distinguishes the "Western way of war" based in Western Europe chiefly allows historians to explain its extraordinary success in conquering most of the world after 1500:

The Western way of war rests upon five principal foundations: technology, discipline, a highly aggressive military tradition, a remarkable capacity to innovate and to respond rapidly to the innovation of others and—from about 1500 onward—a unique system of war finance. The combination of all five provided a formula for military success....The outcome of wars has been determined less by technology, then by better war plans, the achievement of surprise, greater economic strength, and above all superior discipline.

Parker argues that Western armies were stronger because they emphasized discipline, that is, "the ability of a formation to stand fast in the face of the enemy, where they're attacking or being attacked, without giving way to the natural impulse of fear and panic." Discipline came from drills and marching in formation, target practice, and creating small "artificial kinship groups: such as the company and the platoon, to enhance psychological cohesion and combat efficiency.

Rationalist

Rationalism is an international relations theory or framework. Rationalism (and Neorealism (international relations)) operate under the assumption that states or international actors are rational, seek the best possible outcomes for themselves, and desire to avoid the costs of war. Under one game theory approach, rationalist theories posit all actors can bargain, would be better off if war did not occur, and likewise seek to understand why war nonetheless reoccurs. Under another rationalist game theory without bargaining, the peace war game, optimal strategies can still be found that depend upon number of iterations played. In "Rationalist Explanations for War", James Fearon examined three rationalist explanations for why some countries engage in war:

- Issue indivisibilities
- Incentives to misrepresent or information asymmetry
- Commitment problems^[120]

"Issue indivisibility" occurs when the two parties cannot avoid war by bargaining, because the thing over which they are fighting cannot be shared between them, but only owned entirely by one side or the other.

"Information asymmetry with incentives to misrepresent" occurs when two countries have secrets about their individual capabilities, and do not agree on either: who would win a war between them, or the magnitude of state's victory or loss. For instance, Geoffrey Blainey argues that war is a result of miscalculation of strength. He cites historical examples of war and demonstrates, "war is usually the outcome of a diplomatic crisis which cannot be solved because both sides have conflicting estimates of their bargaining power." [121] Thirdly, bargaining may fail due to the states' inability to make credible commitments.

Within the rationalist tradition, some theorists have suggested that individuals engaged in war suffer a normal level of cognitive bias, but are still "as rational as you and me". According to philosopher Iain King, "Most instigators of conflict overrate their chances of success, while most participants underrate their chances of injury...." King asserts that "Most catastrophic military decisions are rooted in GroupThink" which is faulty, but still rational.

The rationalist theory focused around bargaining is currently under debate. The Iraq War proved to be an anomaly that undercuts the validity of applying rationalist theory to some wars.

Political science

The statistical analysis of war was pioneered by Lewis Fry Richardson following World War I. More recent databases of wars and armed conflict have been assembled by the Correlates of War Project, Peter Brecke and the Uppsala Conflict Data Program.

The following subsections consider causes of war from system, societal, and individual levels of analysis. This kind of division was first proposed by Kenneth Waltz in *Man*, the State, and War and has been often used by political scientists since then.

System-level

There are several different international relations theory schools. Supporters of realism in international relations argue that the motivation of states is the quest for security, and conflicts can arise from the inability to distinguish defense from offense, which is called the security dilemma. [128]:145

Within the realist school as represented by scholars such as Henry Kissinger and Hans Morgenthau, and the neorealist school represented by scholars such as Kenneth Waltz and John Mearsheimer, two main sub-theories are:

- 1. Balance of power theory: States have the goal of preventing a single state from becoming a hegemon, and war is the result of the would-be hegemon's persistent attempts at power acquisition. In this view, an international system with more equal distribution of power is more stable, and "movements toward unipolarity are destabilizing." However, evidence has shown power polarity is not actually a major factor in the occurrence of wars.
- 2. Power transition theory: Hegemons impose stabilizing conditions on the world order, but they eventually decline, and war occurs when a declining hegemon is challenged by another rising power or aims to preemptively suppress them. On this view, unlike for balance-of-power theory, wars become *more* probable when power is more equally distributed. This "power preponderance" hypothesis has empirical support.

The two theories are not mutually exclusive and may be used to explain disparate events according to the circumstance.

Liberalism as it relates to international relations emphasizes factors such as trade, and its role in disincentivizing conflict which will damage economic relations. Realists respond that military

force may sometimes be at least as effective as trade at achieving economic benefits, especially historically if not as much today. Furthermore, trade relations which result in a high level of dependency may escalate tensions and lead to conflict. Empirical data on the relationship of trade to peace are mixed, and moreover, some evidence suggests countries at war don't necessarily trade less with each other.

Societal-level

• Diversionary theory, also known as the "scapegoat hypothesis", suggests the politically powerful may use war to as a diversion or to rally domestic popular support. This is supported by literature showing out-group hostility enhances in-group bonding, and a significant domestic "rally effect" has been demonstrated when conflicts begin. However, studies examining the increased use of force as a function of need for internal political support are more mixed. U.S. war-time presidential popularity surveys taken during the presidencies of several recent U.S. leaders have supported diversionary theory.

Individual-level

These theories suggest differences in people's personalities, decision-making, emotions, belief systems, and biases are important in determining whether conflicts get out of hand. For instance, it has been proposed that conflict is modulated by bounded rationality and various cognitive biases, [128]:157 such as prospect theory. [130]

Ethics

The morality of war has been the subject of debate for thousands of years.

The two principal aspects of ethics in war, according to the just war theory, are *jus ad bellum* and *jus in bello*.

Jus ad bellum (right to war), dictates which unfriendly acts and circumstances justify a proper authority in declaring war on another nation. There are six main criteria for the declaration of a just war: first, any just war must be declared by a lawful authority; second, it must be a just and righteous cause, with sufficient gravity to merit large-scale violence; third, the just belligerent must have rightful intentions – namely, that they seek to advance good and curtail evil; fourth, a just belligerent must have a reasonable chance of success; fifth, the war must be a last resort; and sixth, the ends being sought must be proportional to means being used.

Jus in bello (right in war), is the set of ethical rules when conducting war. The two main principles are proportionality and discrimination. Proportionality regards how much force is necessary and morally appropriate to the ends being sought and the injustice suffered. The principle of discrimination determines who are the legitimate targets in a war, and specifically makes a separation between combatants, who it is permissible to kill, and non-combatants, who it is not. Failure to follow these rules can result in the loss of legitimacy for the just-warbelligerent.

In besieged Leningrad. "Hitler ordered that Moscow and Leningrad were to be razed to the ground; their inhabitants were to be annihilated or driven out by starvation. These intentions were part of the 'General Plan East'." – *The Oxford Companion to World War II*.

The just war theory was foundational in the creation of the United Nations and in international law's regulations on legitimate war.

Fascism, and the ideals it encompasses, such as Pragmatism, racism, and social Darwinism, hold that violence is good. Pragmatism holds that war and violence can be good if it serves the ends of the people, without regard for universal morality. Racism holds that violence is good so that a master race can be established, or to purge an inferior race from the earth, or both. Social Darwinism asserts that violence is sometimes necessary to weed the unfit from society so civilization can flourish. These are broad archetypes for the general position that the ends justify the means. Lewis Coser, U.S. conflict theorist and sociologist, argued conflict provides a function and a process whereby a succession of new equilibriums are created. Thus, the struggle of opposing forces, rather than being disruptive, may be a means of balancing and maintaining a social structure or society.

Limiting and stopping: Anti-war movement

Religious groups have long formally opposed or sought to limit war as in the Second Vatican Council document *Gaudiem et Spes*: "Any act of war aimed indiscriminately at the destruction of entire cities of extensive areas along with their population is a crime against God and man himself. It merits unequivocal and unhesitating condemnation."

Anti-war movements have existed for every major war in the 20th century, including, most prominently, World War I, World War II, and the Vietnam War. In the 21st century, worldwide anti-war movements occurred in response to the United States invasion of Afghanistan and Iraq. Protests opposing the War in Afghanistan occurred in Europe, Asia, and the United States.

Pauses

During a war, brief pauses of violence may be called for, and further agreed to—ceasefire, temporary cessation, humanitarian pauses and corridors, days of tranquility, de-confliction arrangements. There a number of disadvantages, obstacles and hesitations against implementing such pauses such as a humanitarian corridor. Pauses in conflict are also ill-advised; reasons such as "delay of defeat" and the "weakening of credibility". Natural causes for a pause may include events such as the 2019 coronavirus pandemic.

Notes

1.

1. The term "armed conflict" is used instead of, or in addition to, the term "war" with the former being more general in scope. The International Committee of the Red Cross differentiates between international and non-international armed conflict in their

definition, "International armed conflicts exist whenever there is resort to armed force between two or more States.... Non-international armed conflicts are protracted armed confrontations occurring between governmental armed forces and the forces of one or more armed groups, or between such groups arising on the territory of a State [party to the Geneva Conventions]. The armed confrontation must reach a minimum level of intensity and the parties involved in the conflict must show a minimum of organisation." [

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